

# Collaborative Learning as an Agreement Problem

Sadegh Farhadkhani

Principles of Distributed Learning @ PODC 2022



Based on:

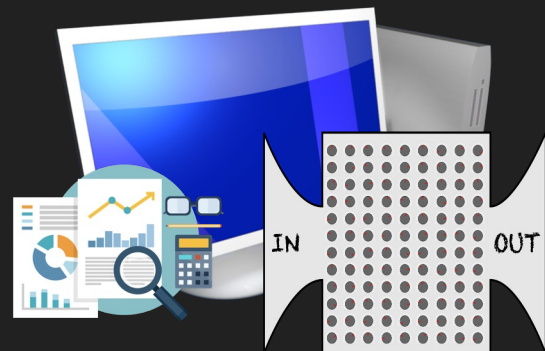
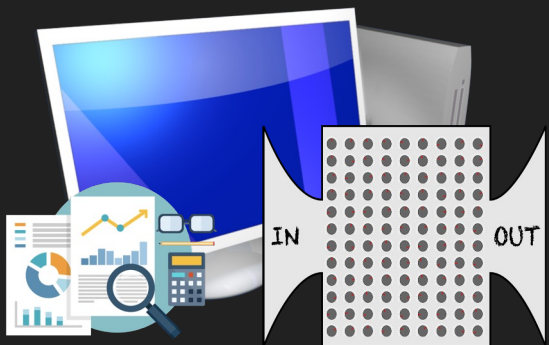
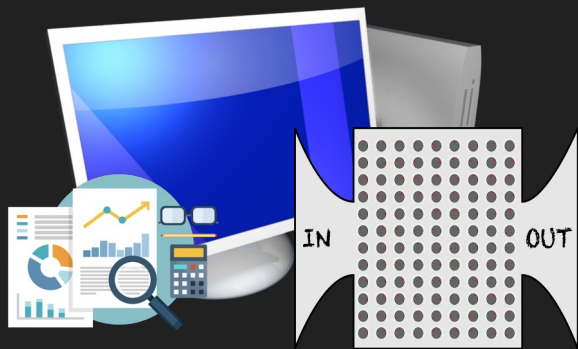
**Collaborative Learning in the Jungle (fully decentralized, heterogeneous, Byzantine, asynchronous and nonconvex), NeurIPS 2021**

Joint work with:

El-Mahdi El-Mhamdi, Rachid Guerraoui, Arsany Guirguis,  
Lê-Nguyên Hoang, Sébastien Rouault



**EPFL**

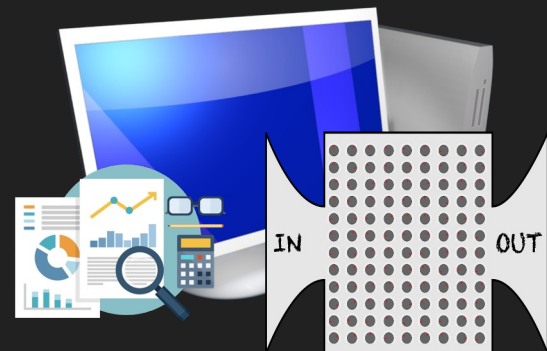
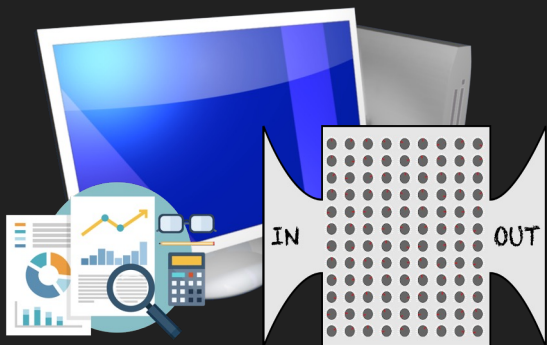


# Nodes

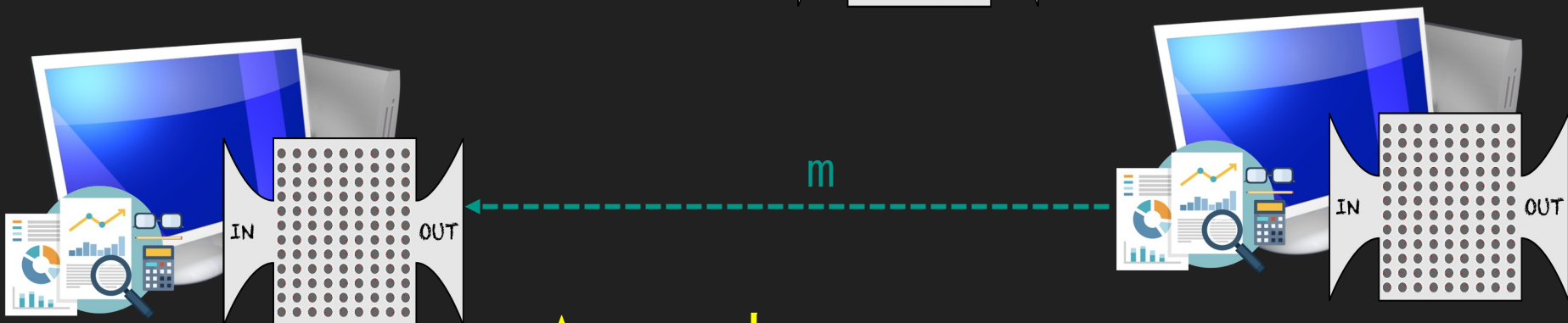
(compute and send gradient estimates, update and send models)



# Byzantine



(at most  $f$  Byzantines out of  $n$  nodes)

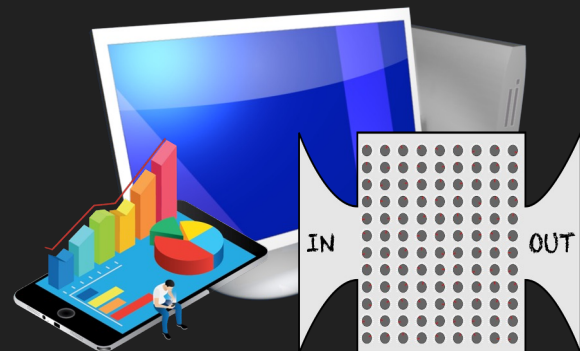
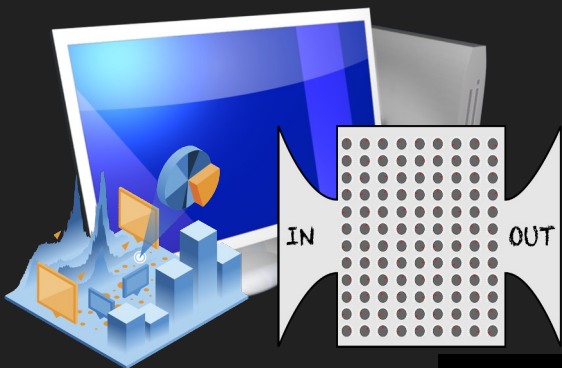


## Asynchronous

No bound on communication delays  
No timing assumption

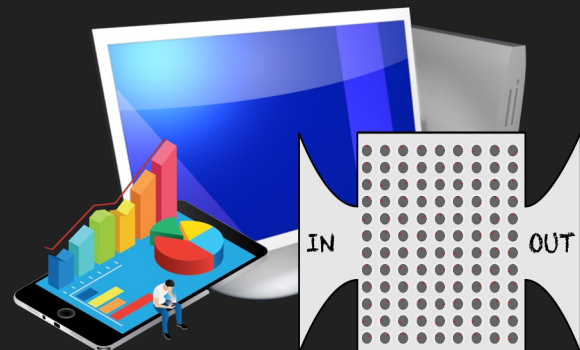
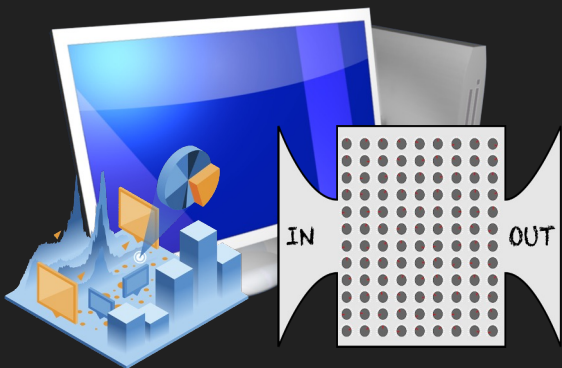


## Heterogeneous data



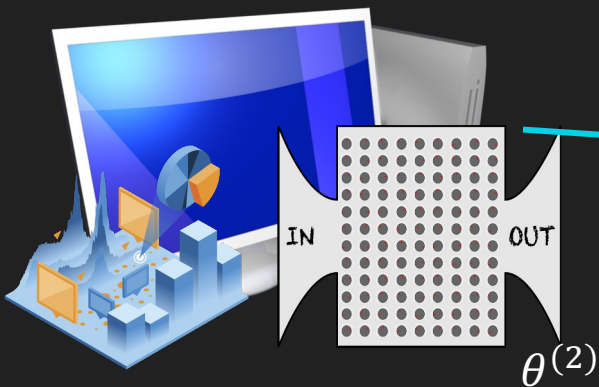
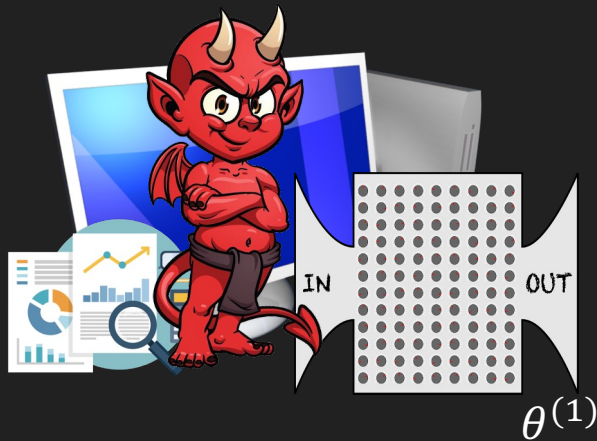
$$\nabla \mathcal{L}^{(j)}(\theta) \neq \nabla \mathcal{L}^{(k)}(\theta)$$

$$K := \sup_{j, k \in [n-f], \theta \in \mathbb{R}^d} \left\| \nabla \mathcal{L}^{(j)}(\theta) - \nabla \mathcal{L}^{(k)}(\theta) \right\|_2$$

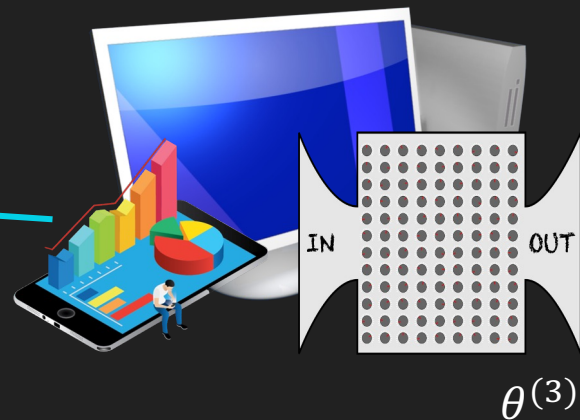


Byzantine, Asynchrony, nonconvex

Heterogeneous data



Model drift



Byzantine, Asynchrony, nonconvex  
Heterogeneous data



# Definition

C-Collaborative learning is achieved if all honest nodes achieve approximate agreement and small enough gradient.

$$\Delta_2(\vec{\theta}) \leq \delta$$

$$\|\nabla \bar{\mathcal{L}}(\bar{\theta})\|_2 \leq (1 + \delta)CK$$

{  $\Delta_2(\cdot)$  = diameter = maximum distance }

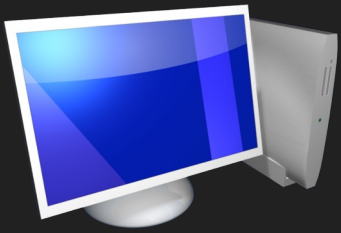
# Theorem

Byzantine asynchronous nonconvex heterogeneous

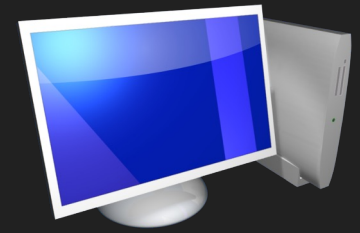
**C-collaborative learning**

is equivalent to

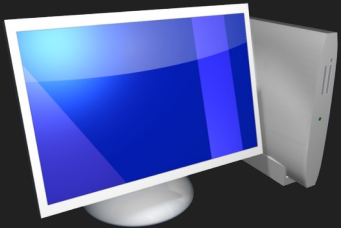
**C-averaging agreement.**



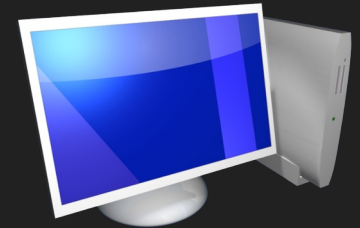
$(0, 1, 3)$



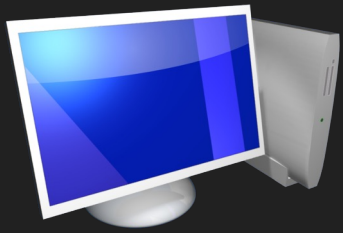
$(2, 3, 3)$



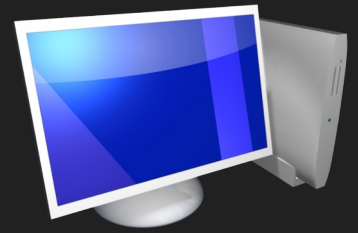
$(7, 2, 6)$



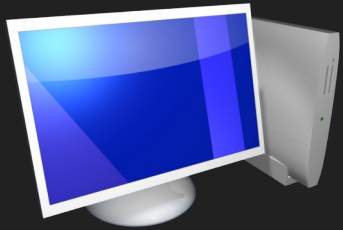
$(1, 6, 5)$



$(0, 1, 3)$

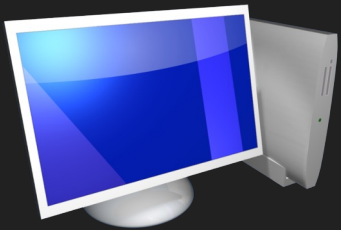


$(2, 3, 3)$

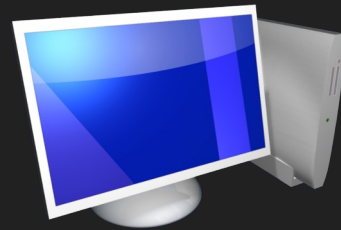


$(7, 2, 6)$



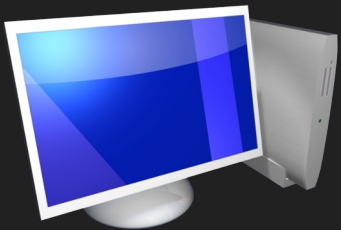


$(0, 1, 3)$



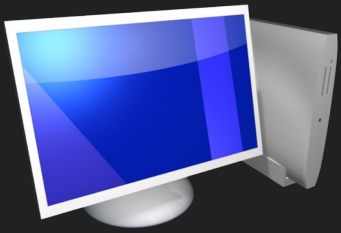
$(2, 3, 3)$

True average  
 $(3, 2, 4)$

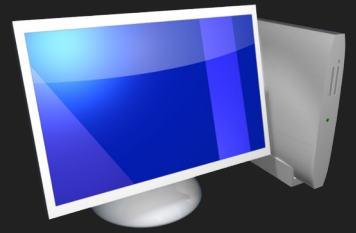


$(7, 2, 6)$



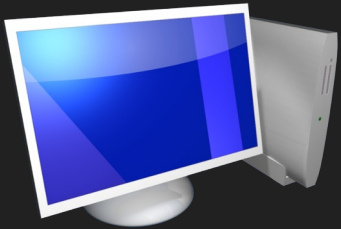


$(0, 1, 3)$   
 $(2, 2, 3)$



$(2, 3, 3)$   
 $(2, 3, 3)$

True average  
 $(3, 2, 4)$



$(7, 2, 6)$   
 $(2, 3, 4)$



# Definition

C-Averaging agreement is achieved if all honest nodes achieve approximate agreement and estimate well the average.

$$\Delta_2(\vec{y}) \leq \delta$$

$$\|\bar{x} - \bar{y}\| \leq C \Delta_2(\vec{x})$$

{  $\Delta_2(\cdot)$  = diameter = maximum distance }

# Averaging-agreement

Similar to the classical approximate-agreement.

Without requiring the outputs to be in the **convex hull**.

Therefore, **we do not need**  $n > (d + 2) f$ .



# Theorem

Byzantine asynchronous nonconvex heterogeneous

**C-collaborative learning**

is (essentially) equivalent to

**C-averaging agreement.**

# Theorem

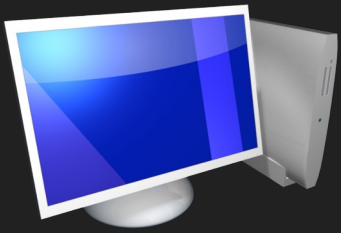
There is no solution to Byzantine asynchronous **C-averaging agreement** for  **$n \leq 3f$** , nor for  **$C < 2f/(n-f)$** .

( **$n = \#nodes$** ,  **$f = \#Byzantines$** )

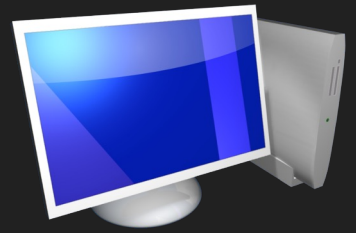
# Corollary

There is no solution to Byzantine asynchronous **C-collaborative learning** for  **$n \leq 3f$** , nor for  **$C < 2f/(n-f)$** .

( **$n = \#nodes$** ,  **$f = \#Byzantines$** )

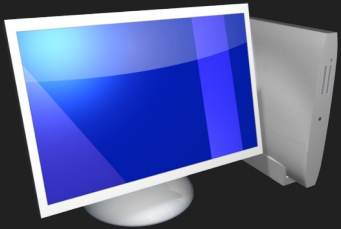


$(0, 1, 3)$   
 $(2, 2, 3)$



$(2, 3, 3)$   
 $(2, 3, 3)$

True average  
 $(3, 2, 4)$



$(7, 2, 6)$   
 $(2, 3, 4)$

Can we solve  
Byzantine asynchronous  
C-averaging?



# Theorem

Coordinate-wise trimmed mean with reliable broadcasts solves **averaging agreement** for  $n > 3f$

(optimal Byzantine resilience!!),  
with averaging constant  $C = 4f/\sqrt{n-f}$ .

# Theorem

Minimum Diameter Averaging solves  
averaging agreement for  $n \geq 6f+1$ .

For  $n \gg f$ , it achieves  $C \sim 3f/(n-f)$   
(quasi-optimal up to a factor  $3/2$  !!).

# Corollary

SGD-modified + RB + ICwTM solves **C-collaborative learning** for  $n > 3f$ .

In the limit  $n \gg f$ , SGD-modified + MDA solves **C-collaborative learning** for  $C \sim 3f/(n-f)$ .

# Conclusion

We solve decentralized, heterogeneous, Byzantine, asynchronous and nonconvex collaborative learning.

We show the equivalence between collaborative learning and averaging agreement.

We provide 2 algorithms, each is optimal in a different aspect.

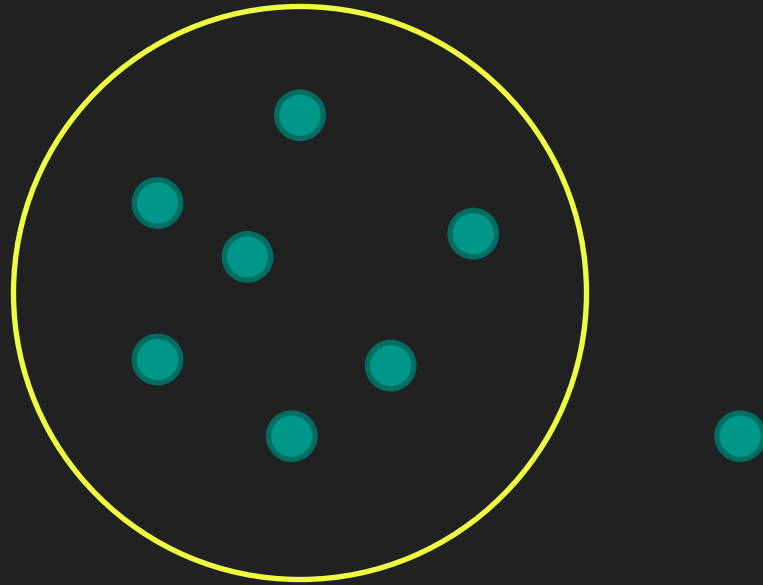


**Thank you!**

# Algorithm

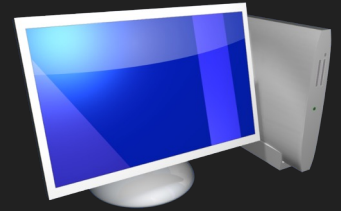
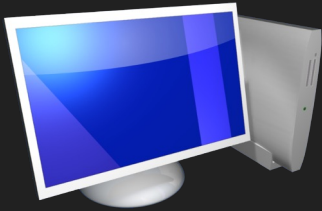
```
1 Fix learning rate  $\eta \triangleq \delta/12L$ ;  
2 Fix number of iterations  $T \triangleq T_{\text{LEARN}}(\delta)$ ;  
3 for  $t \leftarrow 1, \dots, T$  do  
4    $g_t \leftarrow \text{GradientOracle}(\theta_t, b_t)$ ;  
5    $\gamma_t \leftarrow \text{AVG}_{N(t)}(\vec{g}_t, \text{BYZ})$  // Vulnerable to Byzantine attacks  
6    $\theta_{t+1/2} \leftarrow \theta_t - \eta\gamma_t$ ;  
7    $\theta_{t+1} \leftarrow \text{AVG}_1(\vec{\theta}_{t+1/2}, \text{BYZ})$  // Vulnerable to Byzantine attacks  
8 end  
9 Draw  $* \sim \mathcal{U}([T])$  using the fixed common seed;  
10 Return  $\theta_*$ ;
```

# MDA



$$f = 1$$

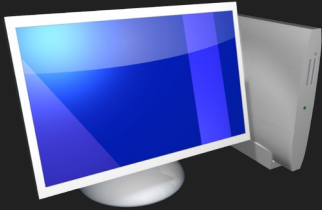
# Evaluation Setup



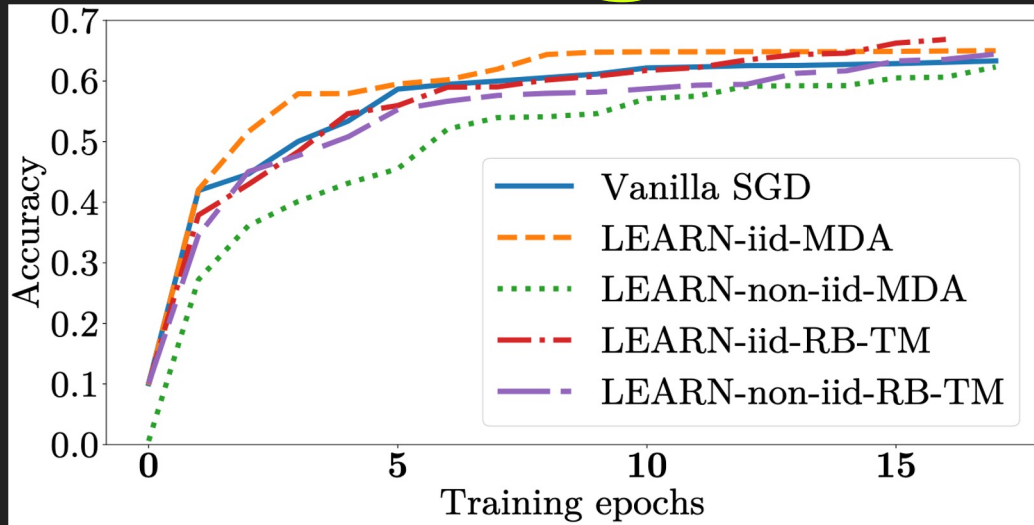
Our 4 algorithms vs. vanilla baseline

Garfield\* - PyTorch

Image classification with  $f=1$

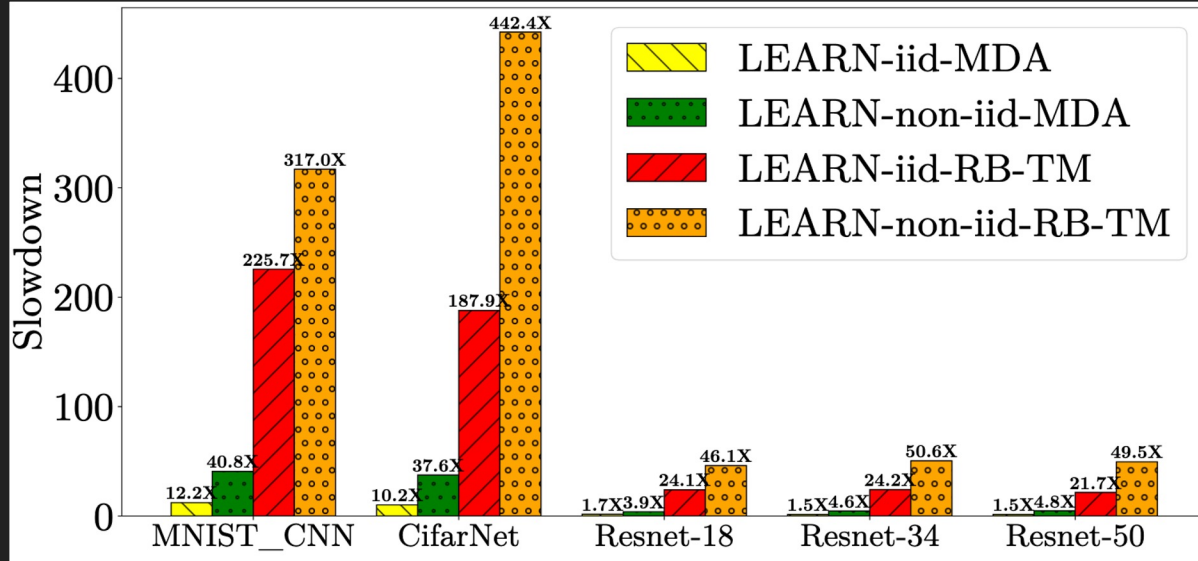


# Convergence



Our algorithms have similar behavior to our vanilla baseline.

# Overhead



The more communication you require,  
the higher price you pay.